Undergraduate Research Spring 2012

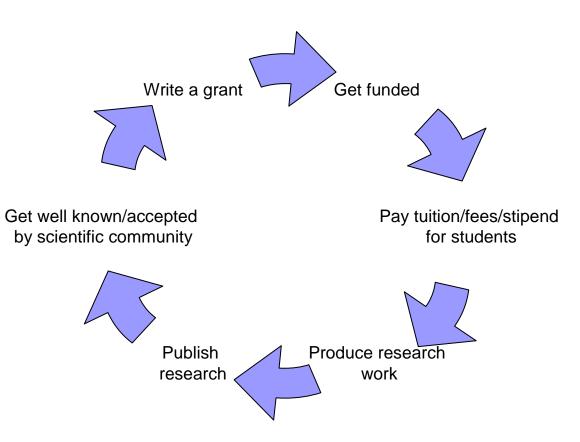
Nayda Santiago December 2, 2011 CRL (Computing Research Lab) 2:30pm

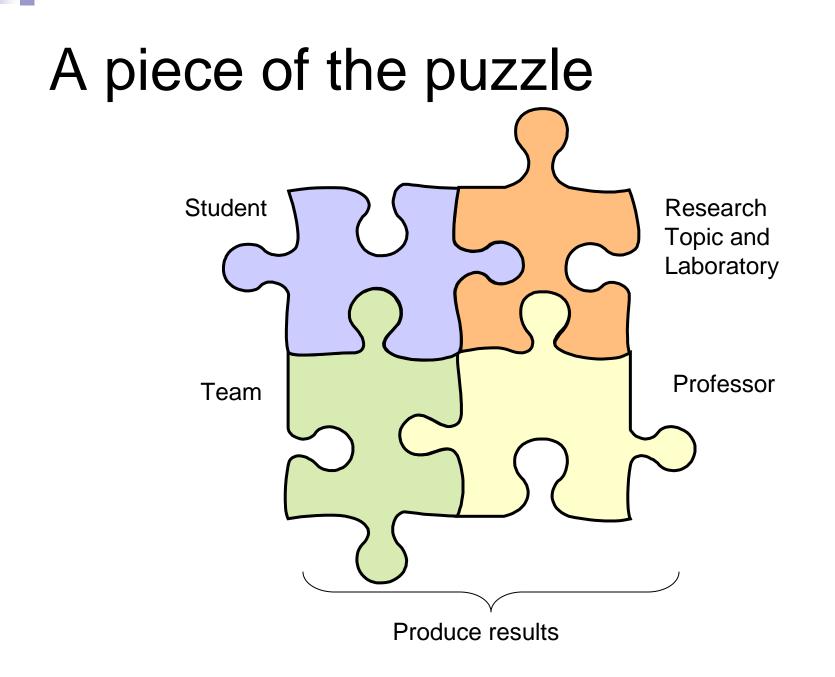
### What is Undergraduate Research?

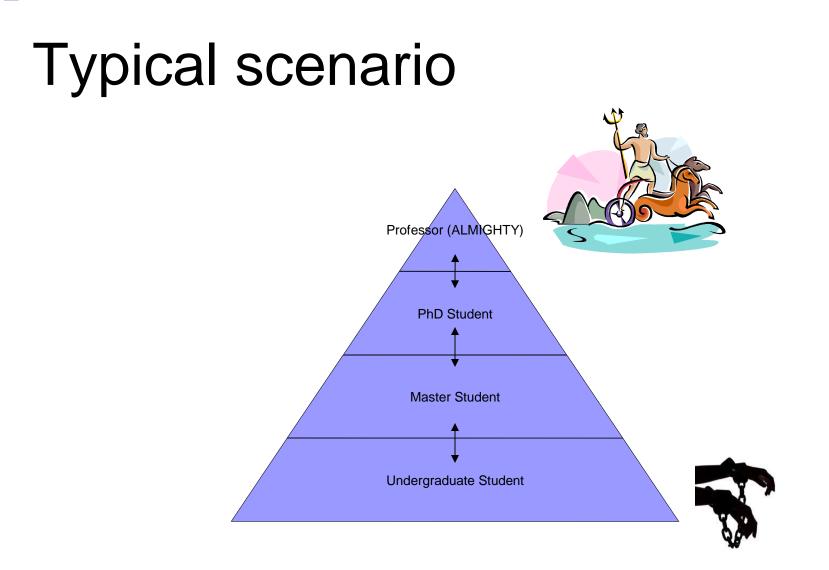
- Undergraduate research refers to independent original investigations conducted by undergraduates.
  - Assisting professors with their research.
  - Same skills as graduate research but with more supervision and less scale of contribution.

- Graduate Research
  - □ Produce original research
  - Defense
  - □ Broad research abilities
    - Communication write, present, talk
    - Experimentation
  - Scholarship
    - highest standards of integrity, accountability, and responsibility
  - □ Funding

## Funding cycle



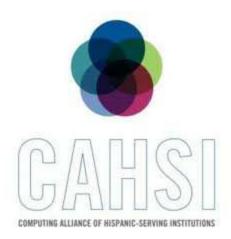




### CAHSI/ARG

### CAHSI

- Computing Alliance for Hispanic Serving Institutions
- Interventions
  - Undergraduate Research
  - ARG
    - Affinity Research Group model
      - Student is tough skills



## ARG vs Traditional

Traditional	ARG
Only students with both technical and soft skills will participate.	Some technical background, may lack soft skills, skills deliberately taught and modeled.
Advanced students only	Students with ability to learn or interest
Expert student	Create an expert
No core purpose	Core purpose decides who joins group.

## Core purpose?

- Thrive for excellence
- Passionate about work
- Integrity / ethics
- Pillars of character
  - Trustworthiness
  - Respect
  - Responsibility
  - Fairness
  - Caring
  - Citizenship



### Johnson Institute Pillars of Character

#### Trustworthiness

Be honest • Don't deceive, cheat, or steal • Be reliable — do what you say you'll do • Have the courage to do the right thing • Build a good reputation • Be loyal — stand by your family, friends, and country

#### Respect

Treat others with respect; follow the Golden Rule • Be tolerant and accepting of differences • Use good manners, not bad language • Be considerate of the feelings of others • Don't threaten, hit or hurt anyone • Deal peacefully with anger, insults, and disagreements

#### Responsibility

Do what you are supposed to do • Plan ahead • Persevere: keep on trying! • Always do your best • Use self-control • Be self-disciplined • Think before you act — consider the consequences • Be accountable for your words, actions, and attitudes • Set a good example for others

#### Fairness

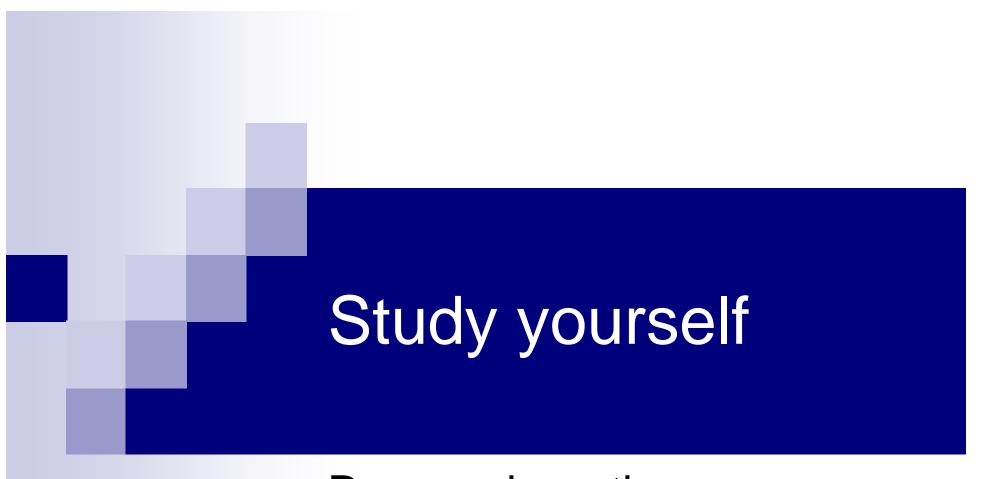
 Play by the rules • Take turns and share • Be open-minded; listen to others • Don't take advantage of others • Don't blame others carelessly • Treat all people fairly

#### Caring

Be kind • Be compassionate and show you care • Express gratitude • Forgive others • Help people in need

#### Citizenship

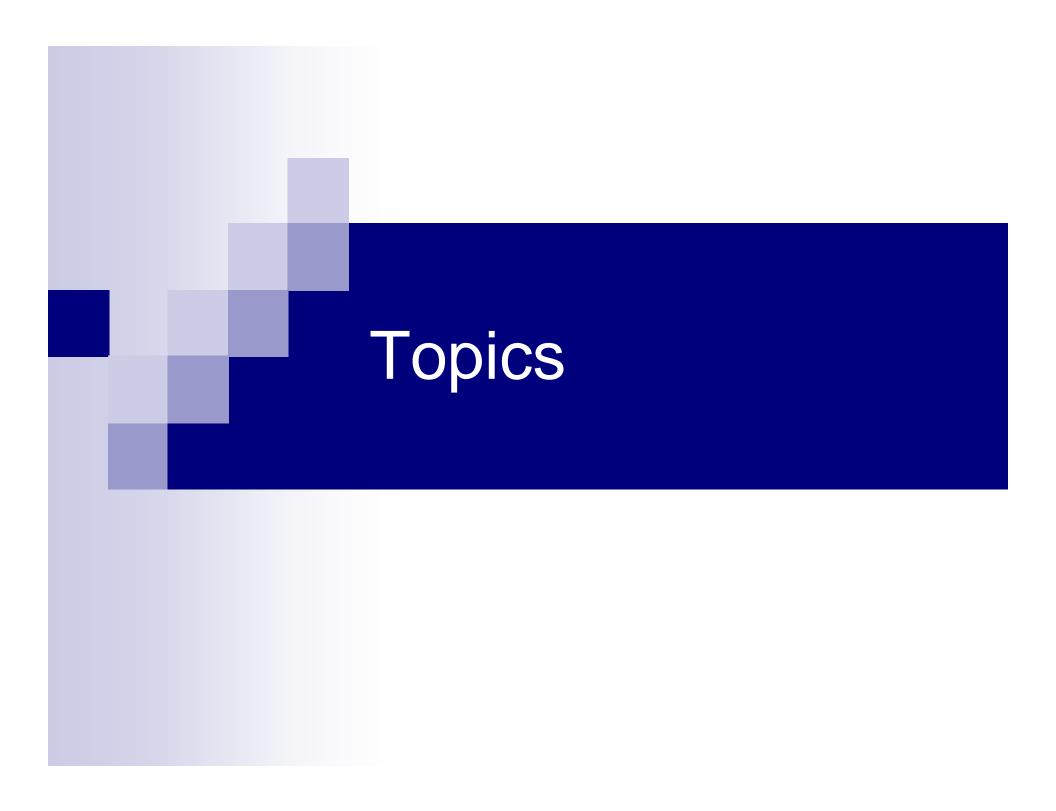
Do your share to make your school and community better • Cooperate • Get involved in community affairs • Stay informed; vote • Be a good neighbor • Obey laws and rules • Respect authority • Protect the environment • Volunteer



# Do you share the same core purpose?

## Advantage of working in UR

- Develop communication skills
  - □ Write
  - Present
- Teamwork
- Expert in a topic
- Contact with faculty (mentoring)
- Exposure



### **Research Topics**

- Hyperspectral images on GPUs and CUDA for detection
- Hyperspectral algorithms for FPGAs
- Cloud

### **Research topics**

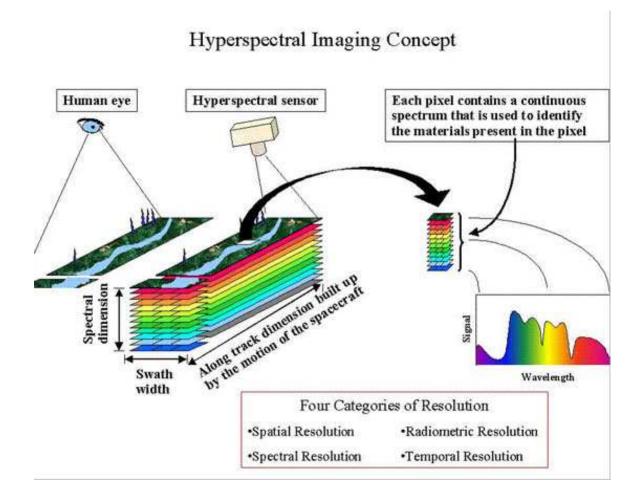
#### CUDA/C/GPU

- □ Hyperspectral Images
- □ Detection algorithms
- 🗆 GPU
- Cuda
- Skills
  - □ Program in C
    - Pointers
    - Malloc
    - API
    - Mem management
    - Using external libraries
- Plus
  - 🗆 Linux
  - Repositories
  - □ Library / SW Eng

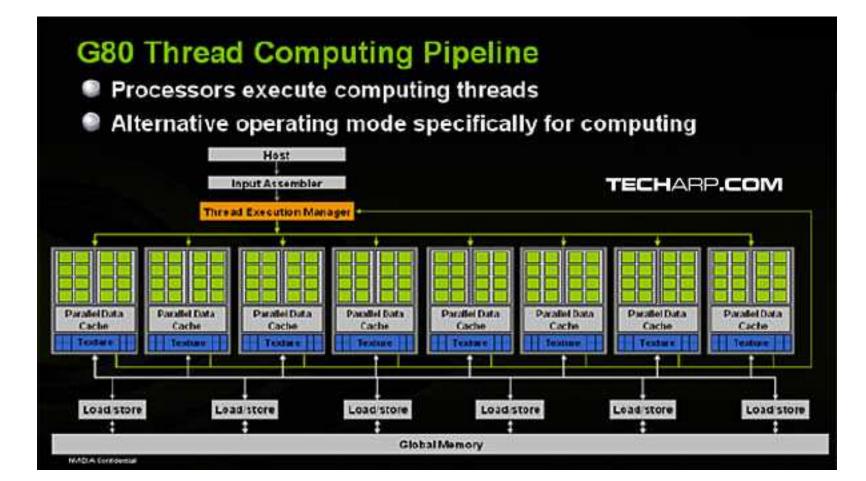




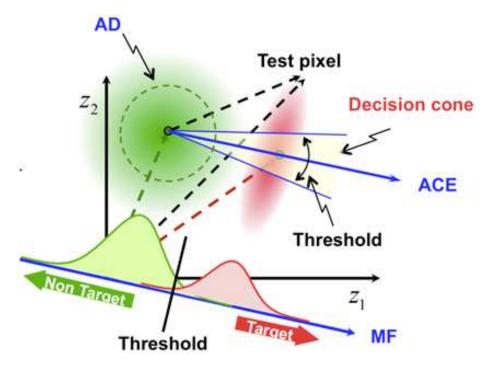
### Hyperspectral Image



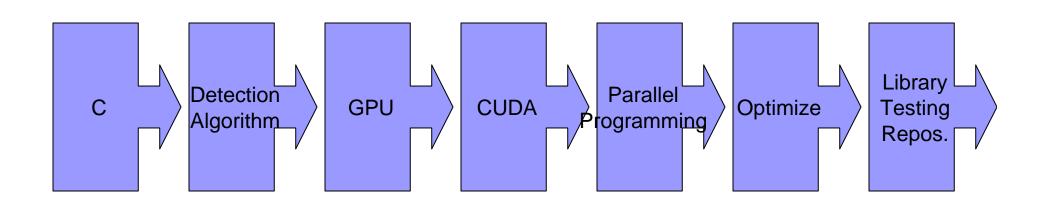
### GPU and CUDA



### **Reed Xiaoli Detection**

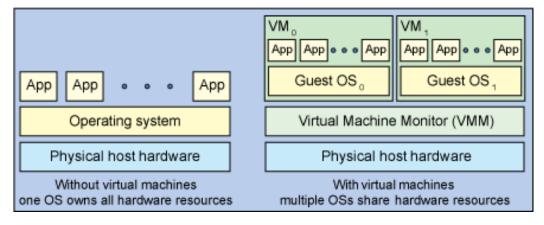


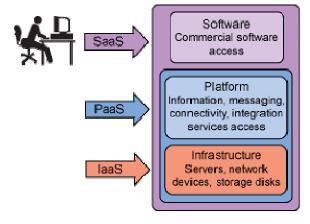
### Learning



## **Cloud Computing**

### Virtual Machine





### Skills

- Java
- Web Technologies

## FPGAs

### Field Programmable Gate Arrays

- Continuation
- Abundance Estimation algorithm
  - ISRA
  - Hyperspectral
  - FPGAs
    - Functional Units

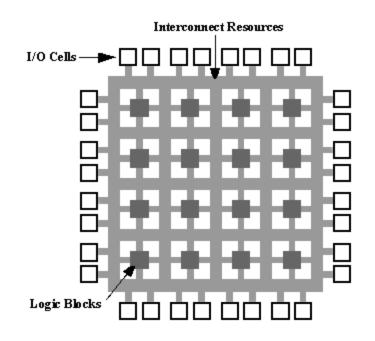
### Electronics

- □ VHDL/Verilog (HDL)
- Architecture
- Digital Design/ synthesis

## FPGAs

#### Steps

- Create a design
- Logic Components
- □ Test / verify
- □ Synthesize
- Skills
  - Electronics
  - Digital
  - □ Language (OO)
  - □ Architecture is +



## Other

## Nature inspired optimization algorithms

- Evolutionary algorithms
  - Genetic algorithms
  - Simulated annealing
  - Swarm intelligence
  - Ant colony optimization
- Optimize what?
  - Circuit Design



# The logistics of undergraduate research

- Initial meeting
  - □ Know each other, develop community of research
- ARG meetings
  - □ 5 skill development workshops
  - Hands on
  - □ Suggestion: one Saturday
- Weekly meetings
  - One hour
  - Progress
- Deliverables
  - □ Mid and final report
  - □ Happy Hours, Exam (this semester)
  - Posters
  - □ Paper
  - Presentation
  - □ Travel (not always)



## Meetings

- Computing Research Laboratory
  CRL

   Rules lab
   Be nice

  Access restricted
  - No one else is allowed

### Mv compromise

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## Trainings

- Offer trainings
- Available for questions
- Facilities

## Requirements

### Time!

- If you do not have 10 hours a week for research, do not apply.
- Interest and dedication
- Willingness to work
- Respect for others
- Service attitudeBasic Skills (more)



### **Basic Skills**

#### GPU/CUDA

- □ Program in C
  - Pointers, Malloc, API, Mem management, Using external libraries
  - Plus
    - Linux, Repositories, Library / SW Eng

#### FPGAs

- Digital, logic circuits, programming
- □ Plus: VHDL or Verilog, Architecture
- Cloud
  - Servers
  - 🗆 Java
  - Web Technologies (HTML, CSS, Javascript)
  - 🗆 Linux

### Selection for research

- Resume
- Transcript
- Diagnostic Exam
  - □ January 10-12, 2011
  - □ Test skills related to your work

### Questions

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- Stefani 413