

Luis E. Vega

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OBJECTIVE: Obtain a coop or internship to acquire work experience in computer engineering field.

EDUCATION:

University of Puerto Rico, Mayagüez Campus
Baccalaureate in Sciences in Computer Engineering
Expected to graduate in 2015

RELEVANT COURSES:

- Algorithms and Computer Programming (C/C++)
- Logic Circuits
- Foundations of Computing
- Electrical System Analysis I
- Advance Programming (Java)
- Data Structures

EXPERIENCE:

- Nanotechnology's Android Game Research Programmer August 2013 – Present
 - Develop an android game about nanotechnology for middle school students
- Simulation of Electromagnetics Antenna's Research Programmer January 2013 – May 2013
 - Work in parallel computing using CUDA to simulate electromagnetics antennas
- Econo Supermarket Bagger January 2006 – May 2006
 - Voluntary Bagger (School's project)
 - Pack Products that clients bough

LEADERSHIP:

- IEEE Control Systems Society Vice-President October 2012 – May 2013
- IEEE Control Systems Society Technical Activities Director September 2012 – October 2012

ACTIVITIES/AWARDS:

- Association for Computer Machinery (ACM) Member September 2012 – Present
- Institute of Electrical and Electronics Engineers (IEEE) Member February 2011 – Present
 - IEEE Computer Society
 - IEEE Control Systems Society
- University of Puerto Rico, Mayagüez Campus Honor Scholarship Recipient August 2010 – December 2010

TECHNICAL/NON-TECHNICAL SKILLS:

- C/C++, Java
- HTML/CSS
- CUDA
- Repair Computer
- Windows, Linux, Mac OS
- Basic English, Spanish
- Handling of keyboard
- Guitar player