



Universidad de Puerto Rico – Mayaguez  
Department of Electrical and Computer Engineering

**INEL 4206 – Microprocessors**

**Practice Problems**

1. Write a recursive procedure<sup>1</sup> to compute and return the greatest common divisor (GCD) of 2 integer arguments. First write the procedure in a HLL and then compile the HLL code to MIPS assembly. The GCD can be defined recurrently as:
  - a.  $\text{GCD}(a, b) = b$  if  $b$  divides  $a$
  - b.  $\text{GCD}(a, b) = \text{GCD}(b, r)$  otherwise, where  $r = a \text{ MOD } b$
2. Write a procedure called ***precision()*** with no arguments. The procedure must return the smallest floating point number that can be added to 1 such that the result of the sum is different from 1.
3. Write a procedure ***roots(a,b,c)*** that receives the three float coefficients of a polynomial and returns an integer representing the number of distinct real roots.
4. Write a procedure ***sin(x)*** that takes one float argument representing an angle in radians. The procedure should return the approximated floating point value of ***sin(x)*** by computing the sum of a Taylor series.
5. Write procedures that take a one dimensional array of integers  $a$  and its length and perform the following operations:
  - a. Multiply the array by a scalar
  - b. Compute the sum of the elements of the array
  - c. Sort the array increasingly
6. Repeat problem 3 this time using arrays of double precision floating point numbers.
7. Write a procedure ***mmult(a,b,c,n)*** that takes as arguments three square matrices  $a$ ,  $b$  and  $c$  with common length  $n$ . The procedure should compute the matrix product of  $a$  and  $b$  and store the result on matrix  $c$ . First write a HLL version of ***mmult*** and then hand-compile it to MIPS assembly language.
8. All the problems on Chapters 3 and 4 of Patterson and Hennessy **Computer Organization and Design**.

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<sup>1</sup> In all problems provide answers in both High Level Language and Assembly Language