University of Puerto Rico Mayagüez Campus College of Engineering Department of Electrical and Computer Engineering Bachellor of Science in Computer Engineering

Course Syllabus

1. General Information:		
Alpha-numeric codification: ICOM5047		
Course Title: Design Project in Computer Engineering		
Number of credits: 3		
Contact Period: 1 hour lecture, 4 hours laboratory per week		
2. Course Description:		_
English: Capstone course in which student teams design a project to solve	e a complete	
Computer Engineering Problem considering engineering standards and re-	<u>*</u>	
The project should integrate both hardware and software concepts.		
Spanish: Curso integrador en le cual equipos de estudiantes diseñar	n un proyecto para	
resolver un problema completo de Ingeniería de Computadoras, ton	nando en	
consideración estándares de ingeniería y restricciones realistas. El p	royecto debe	
integrar conceptos de "hardware" y "software."	•	
3. Pre/Co-requisites and other requirements:		
((ICOM 4009 or ICOM 5016) and (ICOM 5217 or INEL 5206 or INEL 5206)	265) and ICOM4215	
and ICOM5007 and INEL4301 and INEL 4207) or consent of the director	of the department	
4. Course Objectives:		
After completing the course, students should understand and manage all a		
solution of a problem in Computer Engineering, thus demonstrating the ki		
previous courses. The student should demonstrate his/her capability to sol	ve a real engineering	
problem.		
5. Instructional Strategies:		
□ conference □ discussion □ computation □ laboratory		
Seminar with formal presentation seminar without formal presentation	on ⊠workshop	
☐art workshop ☐practice ☐trip ☐thesis ☐special problems ☐tutoring		
research other, please specify:		
6. Minimum or Required Resources Available:		_
The course includes 4 hours of laboratory work per week for the de		
modeling and implementation of the project, depending on its scope	e and nature.	
7. Course time frame and thematic outline ¹	1	
Outline	Contact Hours	
Project Management and use of MS Project	3	
Budgeting	1	

 $^{^1}$ Refer to http://ece.uprm.edu/~icom5047/calendar.html , ICOM5047 – Schedule for details and updates.

Writing proposals	1
Teamwork	1
Effective meetings	1
Document and Information Management	1
Conflict Management	1
Oral Communications	1
Creativity	1
Report writing	1
Environmental Impact	1
New product development strategy	4
Ethics	2
Demonstrations	6
Oral presentations	6
Laboratory project work	44
Total hours: (equivalent to contact period)	75

8. Grading System

 ✓ Quan	tifiable	(letters)		Not (Quantifiable
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9. Evaluation Strategies

	Quantity	Percent
Proposal	1	10%
Proposal Presentation	1	5%
Progress Report	1	10%
Progress Presentation	1	5%
Demonstration 1 (Detailed	1	10%
Design)		
Demonstration 2 (Separate	1	10%
modules functional and		
tested)		
Demonstration 3 (System	1	20%
fully integrated, functional		
and tested)		
Final Report	1	15%
Final Presentation	1	5%
Attendance and Punctuality ²		5%
Homework assignments and	Several	5%
quizzes		
TOTAL:		100%

Grading Scale

Letter	Score
A	90-100
В	80-89

² Refer to Policies and Norms of ICOM5047 and INEL5195

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С	70-79	
D	50-69	
${f F}$	0-49	

10. Bibliography:

- Smith, Karl A. Teamwork and Project Management. McGraw-Hill. Boston 2000. 2nd Edition.
- Meredith, Jack R. and Mantel, Samuel J. Project Management: a Managerial Approach. John Wiley and Sons. 2003.
- IEEE Standards.
- ISO Standards.
- Selected publications depending on project topic.

According to Law 51

Students will identify themselves with the Institution and the instructor of the course for purposes of assessment (exams) accommodations. For more information please call the Student with Disabilities Office which is part of the Dean of Students office (Chemistry Building, room 019) at (787)265-3862 or (787)832-4040 extensions 3250 or 3258.

12. Co	ourse Outcomes	Map to Program Outcomes
1.	Identify a problem or opportunity for a computer engineering solution or innovation and define the technical specifications with the user/client.	(e)
2.	Analize and discuss the problem as well as previous or related work	(a)
3.	Write a project proposal to solve a computer engineering problem specifying the solution, the work breakdown structure, budget and realistic constraints.	(e)
4.	Organize the teamwork and define individual tasks and responsibilities	(d)
5.	Design implement and test a system to solve the desired needs, identify and design the components within realistic constraints and using engineering standards	(c)
6.	Design a test plan for the system	(b)
7.	Evaluate the ethical, legal, environmental, social, health and safety and other impacts of the system and propose the mitigation, or compensation measures when necessary	(f)
8.	Write effective documentation using engineering standards, present the results and make demonstrations of system functionality	(g)
9.	Use modern computer engineering tools for analysis of the problem, computer aided design, debugging, implementation and testing of the system.	(k)

10. Assess the final economical, environmental, legal and other	(h)
aspects of the project in a post-mortem review	
11. Make project decisions based on current literature and state-	(i)
of-the-art tools available on campus, or provided by	
client/user when applicable	
12. Assess Intellectual Property potential of the project and its	(j)
implications in such issues as licensing, and marketing among	
others	
13. Incorporate engineering standards and multiple realistic	(c)
constraints	